A cat, a rat and a bat

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Now *Pim* is type e, and she is a cat *Be a cat* is <e,t>, giving **one** to each cat. If we feed *Pim* to that, we get **one** (she's a cat), Feeding Remy the rat, we get **null** (he's a rat).

If Pim is a cat and chases a rat, and be a cat is <e,t>, then so is chasing a rat. Chase a rat is <e,t>, giving **one** to some cat, because Pim, Anna's cat, is chasing a rat.

Now, Remy the rat is a rat of type e, chasing Remy the rat is again of <e,t>. *Chase Remy the rat* assigns **one** to our cat, since Pim is our cat and chases Remy the rat.

Chase Remy the rat we assign type <e,t>,
And Remy the rat is a rat of type e.
Now what is the type that the verb chase should be,
so that chase Remy rat can be of type <e,t>?

Well, the trick is quite simple, *chase* should take Remy rat, who is of type e, as is Pim, Anna's cat, and map Remy rat on the property that you have when you chase ol' Remy the rat.

So *chase* takes Remy rat, who is of type e and maps him on *chase Remy rat* of <e,t>. A function that brings us from e to <e,t> is itself a function of type <e,<e,t>>.

It takes Remy the rat to: *chase Remy the rat*, which itself then applies to Pim, Anna's cat. We get **one**, because Pim, Anna's cat is a cat who indeed in our model chases Remy the rat.

Now Bartok the bat is a friend of the rat, and *chase Remy the rat* assigns **null** to the bat, because in our model, this Bartok the bat is certainly not chasing Remy the rat.

Now *chase* <e,<e,t>> takes the bat of type e and maps it on *chase Bartok bat* of <e,t>, which takes good old Pim, again of type e and spits out the **null** of our basic type t.

Why null? 'Cause Pim chases Remy the rat, but Pim happens not to chase Bartok the bat. In sum: <e,<e,t> plus an e gives <e,t>, and <e,t> plus an e gives our basic type t.